StAX (Streaming API for XML)

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Agenda

- Pull parsing vs. Push parsing
- What is and Why StAX (Streaming API for XML)?
- Iterator API
  - XMLEventReader, XMLEventWriter
- Cursor API
  - XMLStreamReader, XMLStreamWriter
- StreamFilter API
- Choosing between Cursor and Iterator APIs

Pull-parsing vs. Push-parsing

Pull Parsing vs. Push Parsing

- Pull parsing refers to a programming model in which a client application calls methods on an XML parser when it needs to interact with an XML infoset--that is, the client only gets (pulls) XML data when it explicitly asks for it.
- Push parsing refers to a programming model in which an XML parser sends (pushes) XML data to the client as the parser encounters elements in an XML infoset--that is, the parser sends the data whether or not the client is ready to use it at that time.

Advantages of Pull Parsing

- With pull parsing, the client has the complete control
  - The client can start, proceed, pause, and resume the parsing process
  - By contrast, with push processing, the parser controls the application thread

Advantages of Pull Parsing

- Pull clients can read multiple documents at one time with a single thread.
- A StAX pull parser can filter XML documents such that elements unnecessary to the client can be ignored
  - In push parsing, application has to receive all elements since there is no filtering scheme
- Pull parsing is easier to use than DOM for writing out

What is and Why StAX?

What is StAX?

- It is a streaming (as opposed to in-memory tree of DOM) Java-based, event-driven, pull-parsing API (as opposed to push-parsing of SAX) for reading and writing XML documents.
- StAX enables you to create a bidirectional XML parser that is fast, relatively easy to program, and has a light memory footprint.
- StAX is the latest API in the JAXP family, and provides an alternative to SAX and DOM for developers looking to do high-performance stream filtering, processing, and modification, particularly with low memory

Why StAX?

- Supports Pull parsing
- Gives "parsing control" to the programmer
  - This allows the programmer to ask for the next event (pull the event)
- StAX was created to address limitations in SAX and DOM

StAX vs SAX

- StAX is pull parsing while SAX is push parsing
- StAX-enabled clients are generally easier to code than SAX clients
- StAX is a bidirectional API, meaning that it can both read and write XML documents.
  - SAX is read only, so another API is needed if you want to write XML documents.

Overall Comparison among Parsing APIs

Feature	StAX	SAX	DOM	TrAX
API Type	Pull, streaming	Push, streaming	In memory tree	XSLT Rule
Ease of Use	High	Medium	High	Medium
XPath Capability	No	No	Yes	Yes
CPU and Memory Efficiency	Good	Good	Varies	Varies
Forward Only	Yes	Yes	No	No
Read XML	Yes	Yes	Yes	Yes
Write XML	Yes	No	Yes	Yes
Create, Read, Update, Delete	No	No	Yes	No

Two Types of APIs

Two Types of StAX API

- Iterator API
  - Convenient, easy to use
- Cursor API
  - Fast, low-level

Iterator API

Iterator API

- Represents an XML document stream as a set of discrete event objects
- These events are pulled by the application and provided by the parser in the order in which they are read in the source XML document

Iterator API Classes

- XMLEvent
- XMLEventReader
- XMLEventWriter

XMLEvent Types

- StartDocument
- StartElement, EndElement, Characters
- EntityReference, ProcessingInstruction
- Comment, EndDocument, DTD
- Attribute, Namespace

XMLEventReader API

XMLEventReader

```
public interface XMLEventReader extends Iterator {
    public XMLEvent nextEvent() throws XMLStreamException;
    public boolean hasNext();
    public XMLEvent peek() throws XMLStreamException;
  ...
}
```

XMLEventReader (from “event” example app)

```
// Get the factory instance first.
XMLInputFactory factory = XMLInputFactory.newInstance();
System.out.println("FACTORY: " + factory);

// Create the XMLEventReader, pass the filename for
// any relative resolution
XMLEventReader r = factory.createXMLEventReader(
                filename,
                new FileInputStream(filename));

// Programmer asks for events when s/he wants it (as opposed to
// given by parser as in the case of SAX)
while (r.hasNext()) {
    XMLEvent e = r.nextEvent();
    System.out.println("Event -> " + e.toString());
}
```

XMLEventWriter API

XMLEventWriter

- Stax has writing APIs
  - The *XMLEventWriter* class extends from *XMLEventConsumer* interface
- *XMLEventWriter* acts as a consumer which can consume events
- Event producer (*XMLEventReader)* and Event consumer (*XMLEventWriter)* mechanism makes it possible to read XML from one stream sequentially and simultaneously write to other stream

XMLEventWriter

```
public interface XMLEventWriter {
    public void flush() throws XMLStreamException;
    public void close() throws XMLStreamException;
    public void add(XMLEvent e) throws XMLStreamException;
    public void add(Attribute attribute) throws
   XMLStreamException;
  ...
}
```

XMLEventWriter (from “readwrite” example app)

```
EventProducerConsumer ms = new EventProducerConsumer();
XMLEventReader reader = XMLInputFactory.newInstance()
                    .createXMLEventReader(new java.io.FileInputStream(args[0]));
XMLEventWriter writer = XMLOutputFactory.newInstance()
                                        .createXMLEventWriter( System.out);

while (reader.hasNext()) {
      XMLEvent event = (XMLEvent) reader.next();

      //write this event to Consumer (XMLOutputStream)
      if (event.getEventType() == event.CHARACTERS) {
            // See the code of getNewCharactersEvent(..) in next slide
            writer.add(ms.getNewCharactersEvent(event.asCharacters()));
      } else {
            writer.add(event);
      }
}
writer.flush();

// See next slide for getNewCharactersEvent(..)
```

XMLEventWriter (from “readwrite” example app)

```
/** New Character event (with text containing current time) is
  *  created using XMLEventFactory in case the
  *  Characters event passed matches the criteria.
  *
  *  @param Characters Current character event.
  *  return Characters New Characters event.
  */
 Characters getNewCharactersEvent(Characters event) {
    if (event.getData().equalsIgnoreCase("The First and Last Freedom")) {
        return m_eventFactory.createCharacters(
                Calendar.getInstance().getTime().toString());
    } //else return the same event
    else {
        return event;
    }
 }
```

Lab:

Exercise 1: XMLEventReader

Exercise 2: XMLEventWriter

4346_ws_jaxp_stax.zip

Cursor API

Caveat of Iterator API

- While the iterator-style API is convenient and easy to use, it involves some overhead
  - The parser needs to create event objects

Cursor API over Iterator API

- For applications where high performance is paramount, you may want to use the cursor-based API instead
- The type *XMLStreamReader* features a *next*() method that delivers integer values (instead of event objects) representing the event type.

Cursor API

- Represents a cursor with which you can walk an XML document from beginning to end.
- This cursor can point to one thing at a time, and always moves forward, never backward, usually one infoset element at a time

XMLStreamReader

Cursor API - XMLStreamReader

- XMLStreamReader
  - Includes accessor methods for all possible information retrievable from the XML Information model including document encoding, element names, attributes, namespaces, text nodes, start tags, comments, processing instructions, document boundaries, and so forth
- XMLStreamWriter
  - Provides methods that correspond to StartElement and EndElement event types

XMLStreamReader Methods

```
public QName  getName()
public String   getLocalName()
public String   getNamespaceURI()
public String   getText()
public String   getElementText()
public int      getEventType()
public Location getLocation()
public int      getAttributeCount()
public QName    getAttributeName(int index)
public String   getAttributeValue(String namespaceURI, String localName)
// There are more
```

Caveats

- Not all of the getter methods work all the time
  - For instance, if the cursor is positioned on an end-tag, then you can get the name and namespace but not the attributes or the element text.
  - If the cursor is positioned on a text node, then you can get the text but not the name, namespace, prefix, or attributes. Text nodes just don't have these things.
- Calling an inapplicable method normally returns null.

getEventType() method

- To find out what kind of node the parser is currently positioned on, you call the *getEventType*() method, which returns one of these seventeen int constants:
  - XMLStreamConstants.START_DOCUMENT
  - XMLStreamConstants.END_DOCUMENT
  - XMLStreamConstants.START_ELEMENT
  - XMLStreamConstants.END_ELEMENT
  - XMLStreamConstants.ATTRIBUTE
  - XMLStreamConstants.CHARACTERS
  - XMLStreamConstants.CDATA
  - XMLStreamConstants.SPACE
  - ...

next() method

- Get next parsing event
  - Returns integer code corresponding to the next parsing event

Example: XMLStreamReader (from “cursor” example app)

```
XMLStreamReader parser = xmlif.createXMLStreamReader(
                         filename,       // System id of the stream
                         new FileInputStream(filename)); // File to read
while (true) {
    // Get the integer code corresponding to the current  event
    int event = parser.next();

    if (event == XMLStreamConstants.END_DOCUMENT) {
       parser.close();
       break;
    }
    if (event == XMLStreamConstants.START_ELEMENT) {
        System.out.println(parser.getLocalName());
    }
}
```

Optimized use of XMLStreamReader

- Since the client application controls the process, it's easy to write separate methods for different elements
- For example, you could write one method that handles headers, one that handles img elements, one that handles tables, one that handles meta tags, and so forth.

Example: Usage pattern

```
// Process an html element that contains head and
// body child elements
public void processHtml(XmlPullParser parser) {
  while (true) {
    int event = parser.next();
    if (event == XMLStreamConstants.START_ELEMENT) {
      if (parser.getLocalName().equals("head"))
          processHead(parser);
      else if (parser.getLocalName().equals("body"))
          processBody(parser)
    }
    else if (event == XMLStreamConstants.END_ELEMENT) {
      return;
    }
  }
}
```

XMLStreamWriter

XMLStreamWriter

```
public interface XMLStreamWriter {
  public void writeStartElement(String localName)
                        throws XMLStreamException;
  public void writeEndElement()
                        throws XMLStreamException;
  public void writeCharacters(String text)
                        throws   XMLStreamException;
  // ... other methods not shown
}
```

Ease of Development (Compared DOM)

- Think XML

```
XMLStreamWriter xtw =
createXMLStreamWriter();
xtw.writeStartDocument(
"utf-8", "1.0");
writeStartElement(
"hello");
xtw.writeDefaultNamespace
  ("http://samples");
xtw.writeCharacters(
"this crazy");
xtw.writeEmptyElement(
"world");
xtw.writeEndElement();
xtw.writeEndDocument();
```

- For XML

```
<?xml
  version="1.0"
  encoding="utf-
  8"?>
<hello
  xmlns="http://s
  amples">this
  crazy<world/>
</hello>
```

Example: XMLStreamWriter (from writer example app)

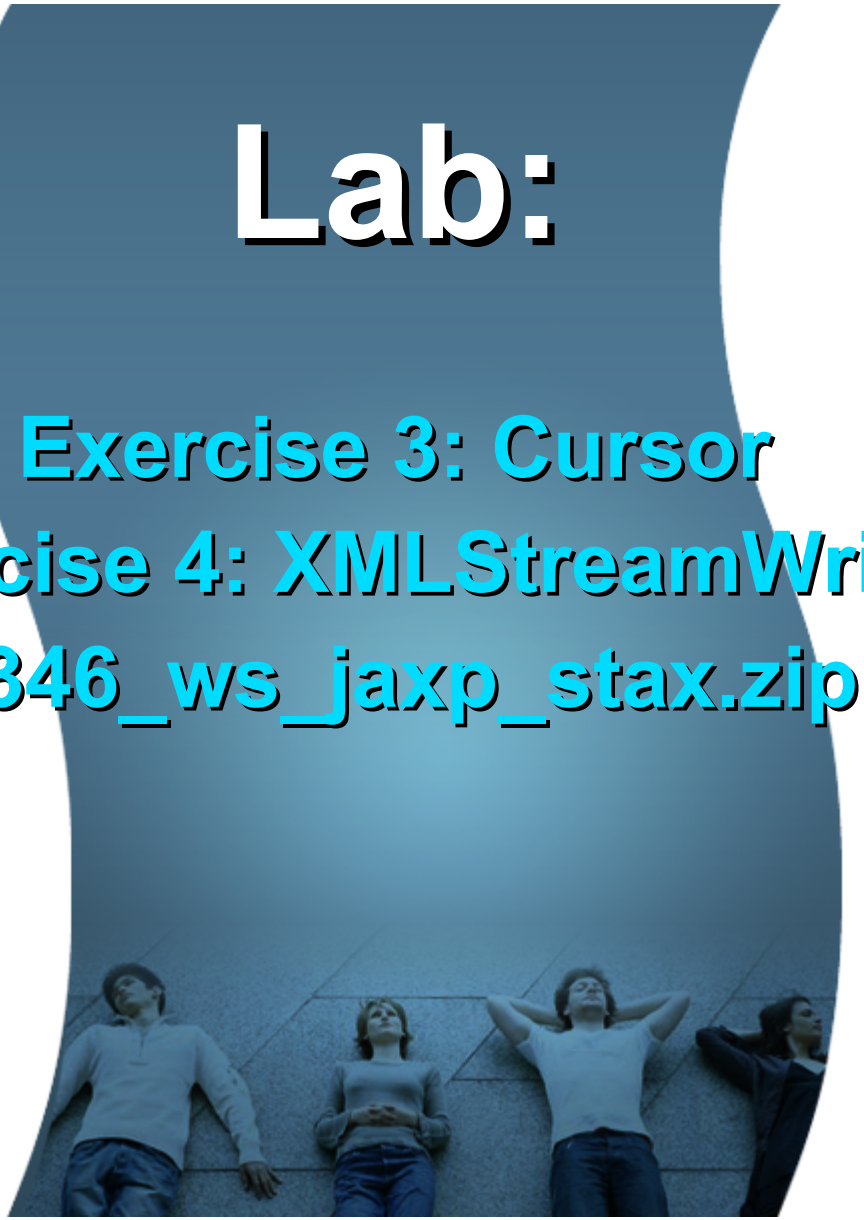
```
XMLStreamWriter writer = xmlif.createXMLStreamWriter(
                         filename,
                         new FileOutputStream(filename));

writer.writeStartDocument("ISO-8859-1", "1.0");
writer.writeStartElement("greeting");
writer.writeAttribute("id", "g1");
writer.writeCharacters("Hello StAX");
writer.writeEndDocument();
```

Lab:

Exercise 3: Cursor

Exercise 4: XMLStreamWriter

4346_ws_jaxp_stax.zip



StreamFilter API

StreamFilter

- Stream through the XML and only pay attention to the ones I care
  - Elements
  - Namespace
- Ease of development
- Performance
  - Lower level filtering
  - Stream dances lightly, quickly, efficiently

StreamFilter Class

```
accept(XMLStreamReader reader) {
   // Filtering code
}
```

StreamFilter Example #1

```
// Accept only StartElement and EndElement events,
// Filters out rest of the events.
public boolean accept(XMLStreamReader reader) {
    if (!reader.isStartElement() && !reader.isEndElement()) {
        return false;
    } else {
        return true;
    }
}
```

StreamFilter Example #2

```
public class MyNamespaceFilter implements javax.xml.stream.StreamFilter {
   public boolean accept(XMLStreamReader reader) {
      // Only interested in START_ELEMENT Events
      if (!reader.isStartElement()) { return false; }
      // Only interested in my desired Namespace
      String startElementNamespace = reader.getNamespaceURI();
      if (startElementNamespace == null
         || !startElementNamespace.equals(myDesiredNamespace)) {
         return false;
      }
      // of interest
      return true;
   }
}
```

StreamFilter Example #2 Results

```
<BookCatalogue
xmlns="http://ignore"
xmlns:accept="http://accept">
<accept:Book ...>
<Book ...>
<Book ...>
...
```

```
<Event>
    [java]    START_ELEMENT(1)
    [java]    Name: {http://accept}Book
    [java]    Attribute:
              {}:ISBN(CDATA)=81-40-34319-4
    [java] </Event>
{... rest ignored ...}
```

Lab:

Exercise 5: Filter 4346_ws_jaxp_stax.zip

Choosing between Cursor and Iterator APIs

Why 2 APIs?

- Given these wide-ranging development categories (see next slide), the StAX authors felt it was more useful to define two small, efficient APIs rather than overloading one larger and necessarily more complex API.

General Recommendations

- If you are programming for a particularly memory-constrained environment, like Java ME, you can make smaller, more efficient code with the cursor API.
- If performance is your highest priority--for example, when creating low-level libraries or infrastructure--the cursor API is more efficient.

General Recommendations

- In general, if you do not have a strong preference one way or the other, using the iterator API is recommended because it is more flexible and extensible, thereby "future-proofing" your applications.

Summary

Summary

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- Why StAX?
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  - XMLEventReader, XMLEventWriter
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